

**IN THE CLAIMS:**

Please amend claims 1-2, 4-7, 9 and 11-26 as follows;

please cancel claims 3, 11-16 and 21-26 without prejudice or disclaimer; and

please add new claims 27 and 28.

1. (Currently Amended) ~~A method for charging in a communication system, the method,~~ comprising:

initiating a provision of a service for at least two parties;

verifying that each of the at least two parties is capable of paying for use of the service;

generating payment information by communicating at least one message between the at least two parties regarding a principle for paying a fee for the use of the service and including the principle in the payment information; and

charging for use of the service based on the payment information.

2. (Currently Amended) The method according to claim 1, wherein ~~the step of~~ initiating comprises initiating a provision of a game.

3. (Cancelled)

4. (Currently Amended) The method according to claim 3, wherein ~~the step of~~ communicating at least one message between the at least two parties comprises agreeing, between the at least two parties, to an occurrence that unambiguously defines a party who is responsible for paying for use of the service.

5. (Currently Amended) The method according to claim 4, wherein ~~the step of~~ agreeing comprises defining the occurrence to be losing a game.

6. (Currently Amended) The method according to claim 1, further comprising ~~the further steps of~~ reserving for a party payment resources from a prepaid account of the party and including information of the reserved payment resources in the payment information.

7. (Currently Amended) The method according to claim 6, wherein the ~~reserving step~~ comprises reserving the payment resources in an online charging system.

8. (Original) The method according to claim 6, further comprising charging the service to the reserved payment resources and returning unused payment resources.

9. (Currently Amended) The method according to claim 8, wherein the charging-step comprises charging the service to one of the at least two parties.

10. (Original) The method according to claim 1, further comprising sending at least one message in accordance with Session Initiation Protocol.

11-16. (Cancelled)

17. (Currently Amended)—~~A network entity~~An apparatus, comprising:  
an enabler configured to enable simultaneous provision of a service for at least two parties;~~the network entity comprising verification means for verifying;~~  
a verifier configured to verify that the at least two parties using the service are capable of paying for use of the service;; and  
~~payment information generating means~~a generator configured to provide payment information for the use of the service by the at least two parties for use in charging for the use of the service by communicating at least one message between the at least two parties regarding a principle for paying a fee for the use of the service and including the principle in the payment information.

18. (Currently Amended) ~~A network entity~~An apparatus according to claim 17, further comprising:

a charger~~being~~ configured to charge the service based on the payment information.

19. (Currently Amended) ~~A network entity~~ An apparatus according to claim 17,  
wherein the apparatus is~~being~~ one of a serving controller and an application server.

20. (Currently Amended) ~~A network entity~~ An apparatus according to claim 19,  
wherein the ~~network entity~~ apparatus is a game server.

21-26. (Cancelled)

27. (New) A computer program embodied on a computer readable medium,  
said computer program configured to control a processor to perform:

initiating a provision of a service for at least two parties;

verifying that each of the at least two parties is capable of paying for use of the  
service;

generating payment information by communicating at least one message between  
the at least two parties regarding a principle for paying a fee for the use of the service and  
including the principle in the payment information; and

charging for use of the service based on the payment information.

28. (New) An apparatus, comprising:

enabling means for enabling simultaneous provision of a service for at least two parties;

verifying means for verifying that the at least two parties using the service are capable of paying for use of the service; and

generating means for generating payment information for the use of the service by the at least two parties for use in charging for the use of the service by communicating at least one message between the at least two parties regarding a principle for paying a fee for the use of the service and including the principle in the payment information.